

## Relevance of this topic

- Speed is considered as the most important variable in roundabout geometric design (FHWA, 2000)
- Different ways to address speeds at roundabouts:
  - UK guidelines – geometric check of the fastest path
  - Dutch guidelines - correlation of basic design elements
  - US guidelines - calculation of the speed in horizontal curve
- Existing methods have limited applicability (e.g. circular roundabouts) and/or do not provide the full speed profile

## Objective

- Develop a simple model to predict speeds on unconventional roundabouts along the full trajectory

## Data collection

- Only unrestricted drivers
- Extraction of trajectories from drone videos (ai.datafromsky)
  - Insufficient precision along the full path
  - Limited field of view (max. height 120 m)
  - Useful to identify “typical” trajectories”
  - Shows how incorrect driver behavior is linked to poor roundabout design
- Extraction of trajectories from a single vehicle / driver (GPS datalogger – DL1 club from Race Technology)
  - 9 roundabouts, 27 trajectories (full path)
  - 11 roundabouts, 15 trajectories (min speed and radius)



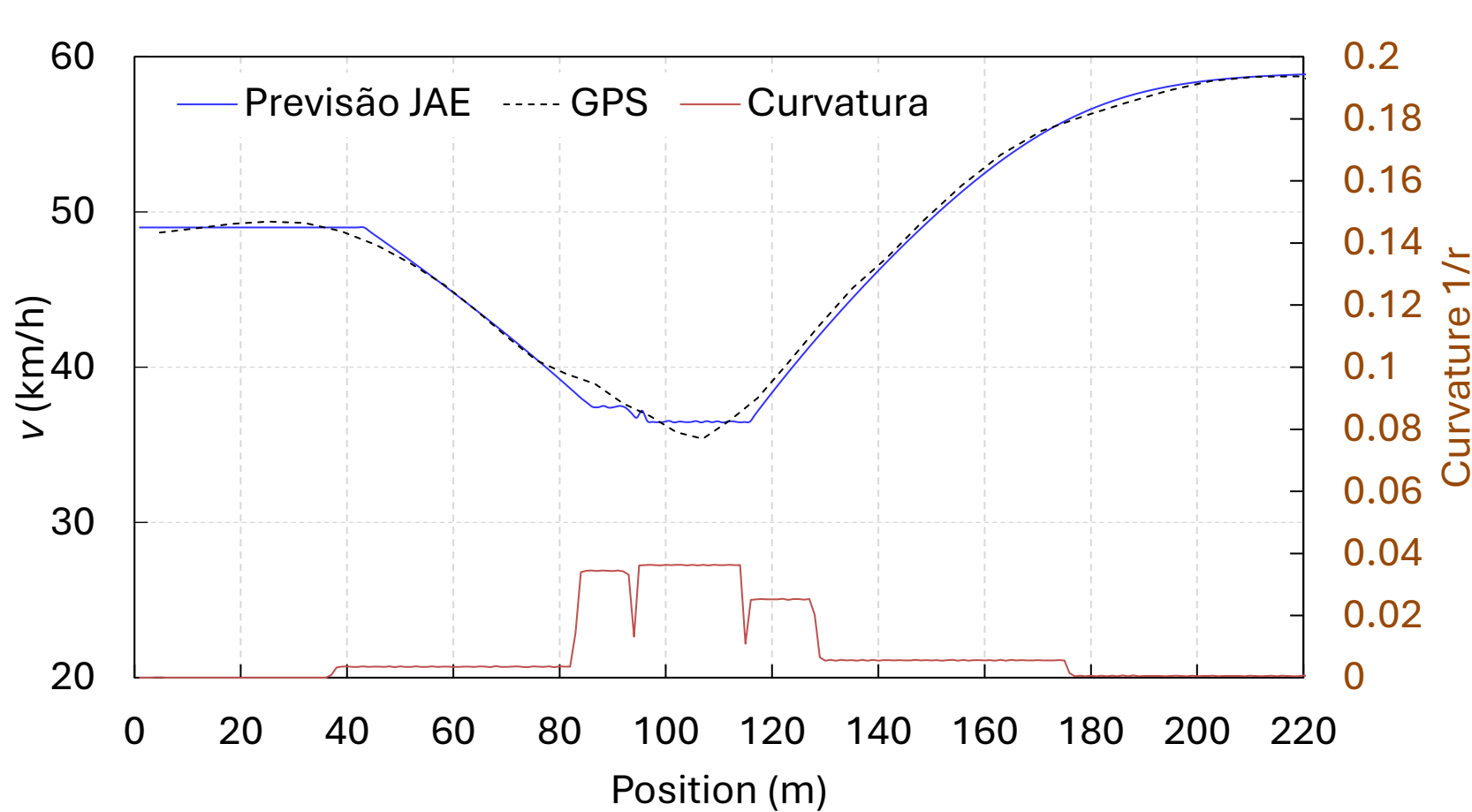
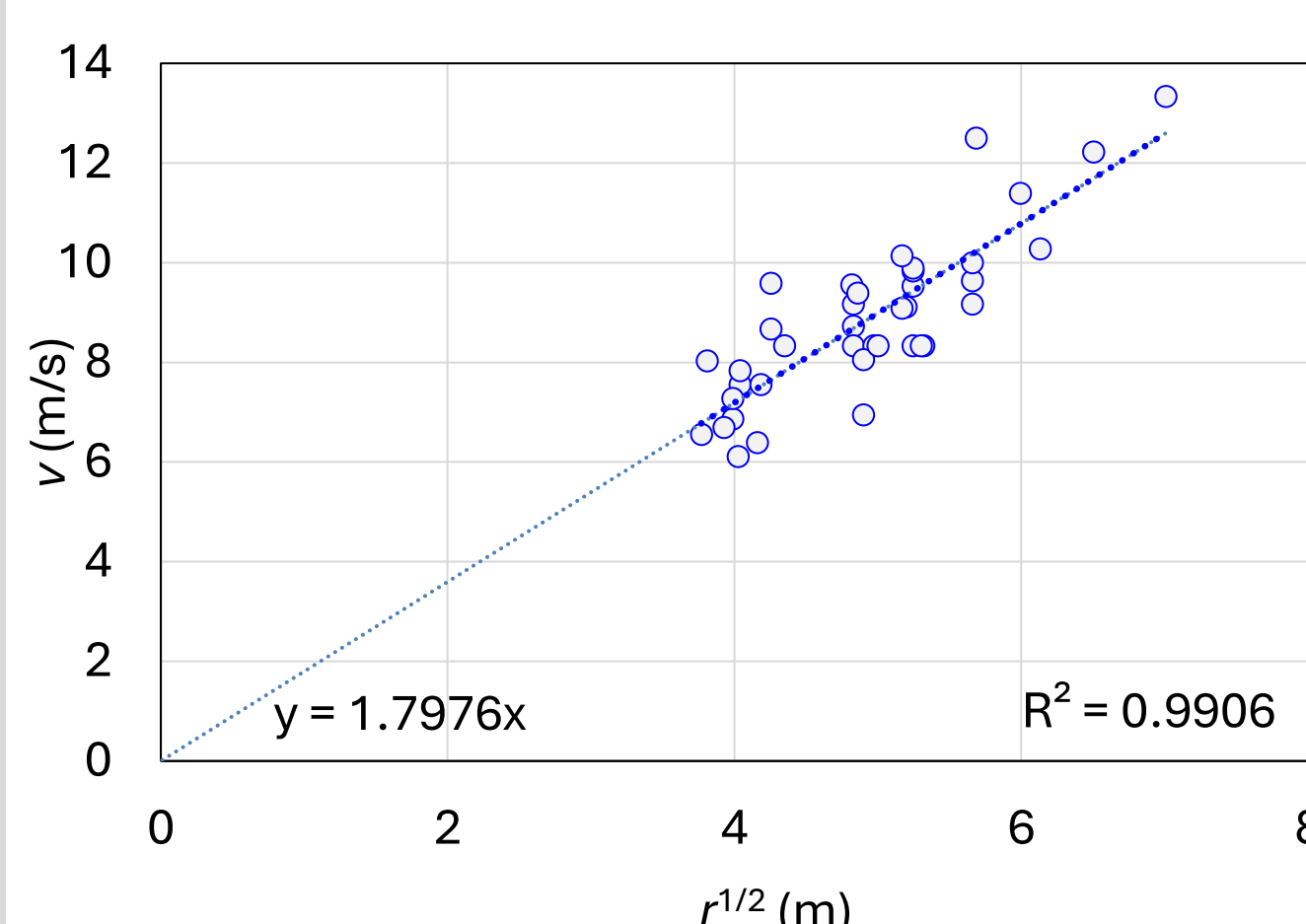
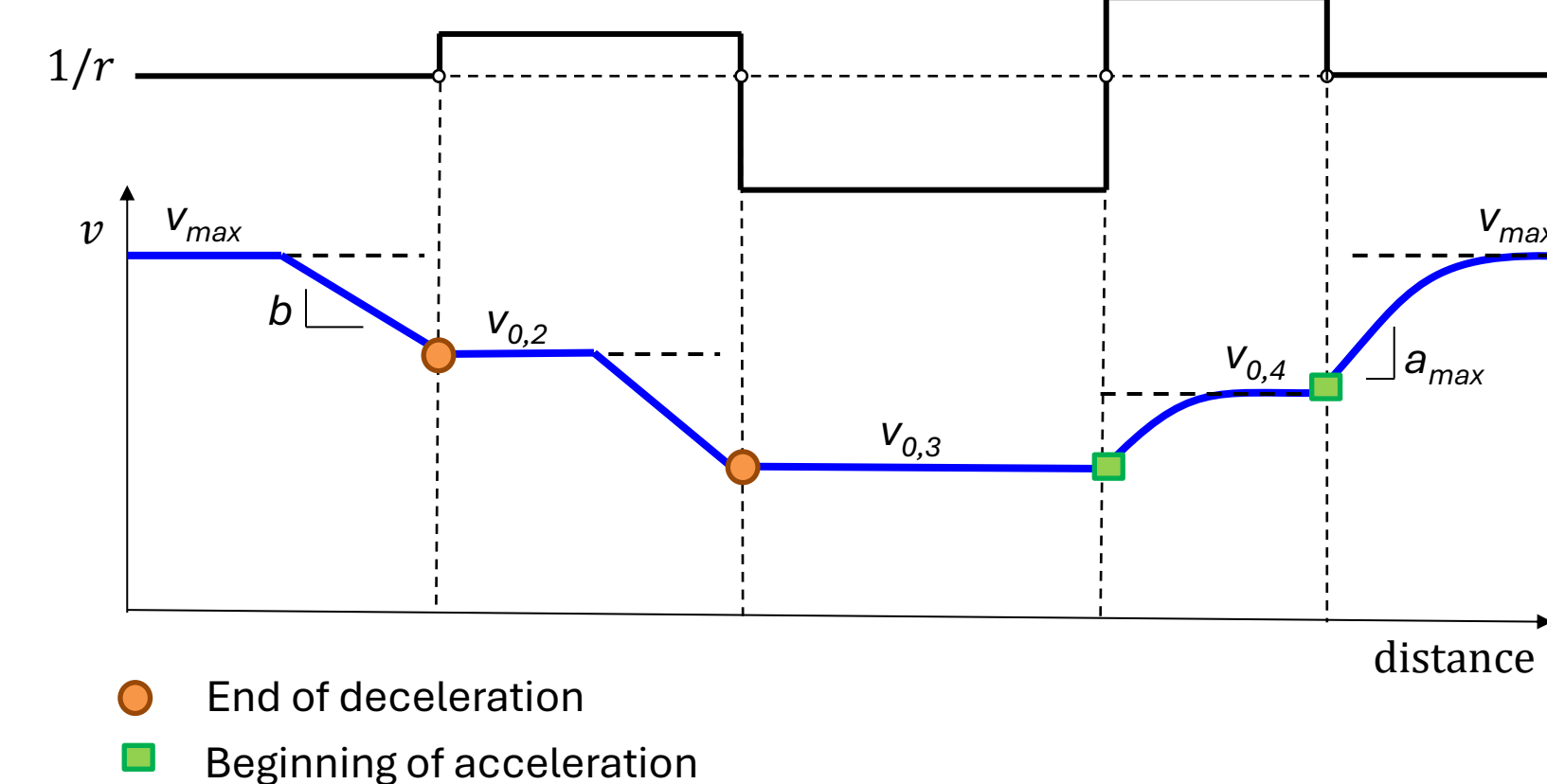
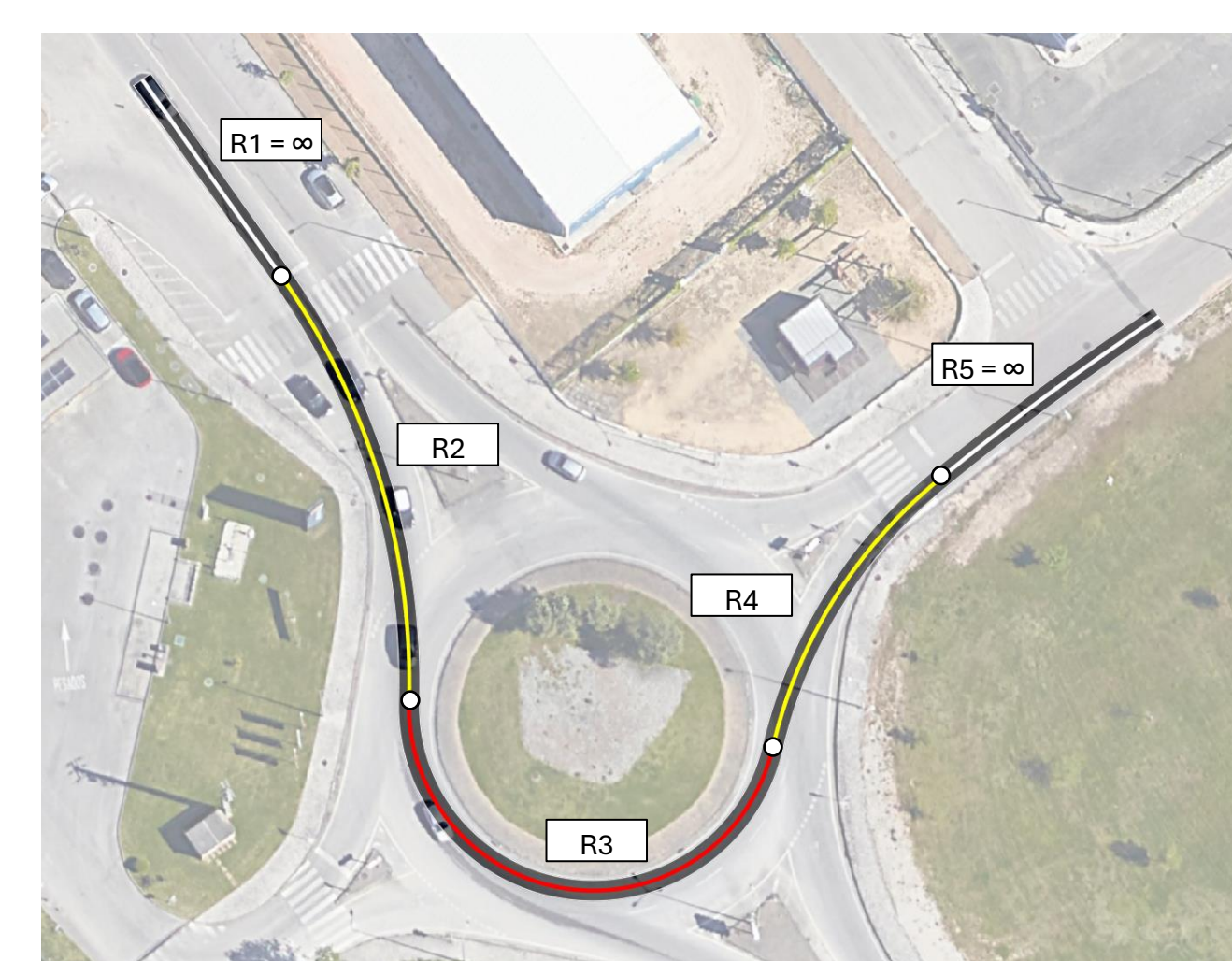
## Proposed speed model

Adapted from the Portuguese JAE road design guidelines

- Draw the fastest path (minimize curvature, keep 1 m offset to kerb lines)
- Calculate the desired speed of each segment:  $v_0$ 
  - Straight segments ( $r = \infty$ ):  $v_0 = v_{max}$  (observed at a section outside the roundabout influence area)
  - Curved segments: the speed depends on the maximum centripetal acceleration each driver accepts  
 $a_N = v^2 / r \rightarrow v_0 = \sqrt{a_N \cdot r}$

## Proposed speed model (cont.)

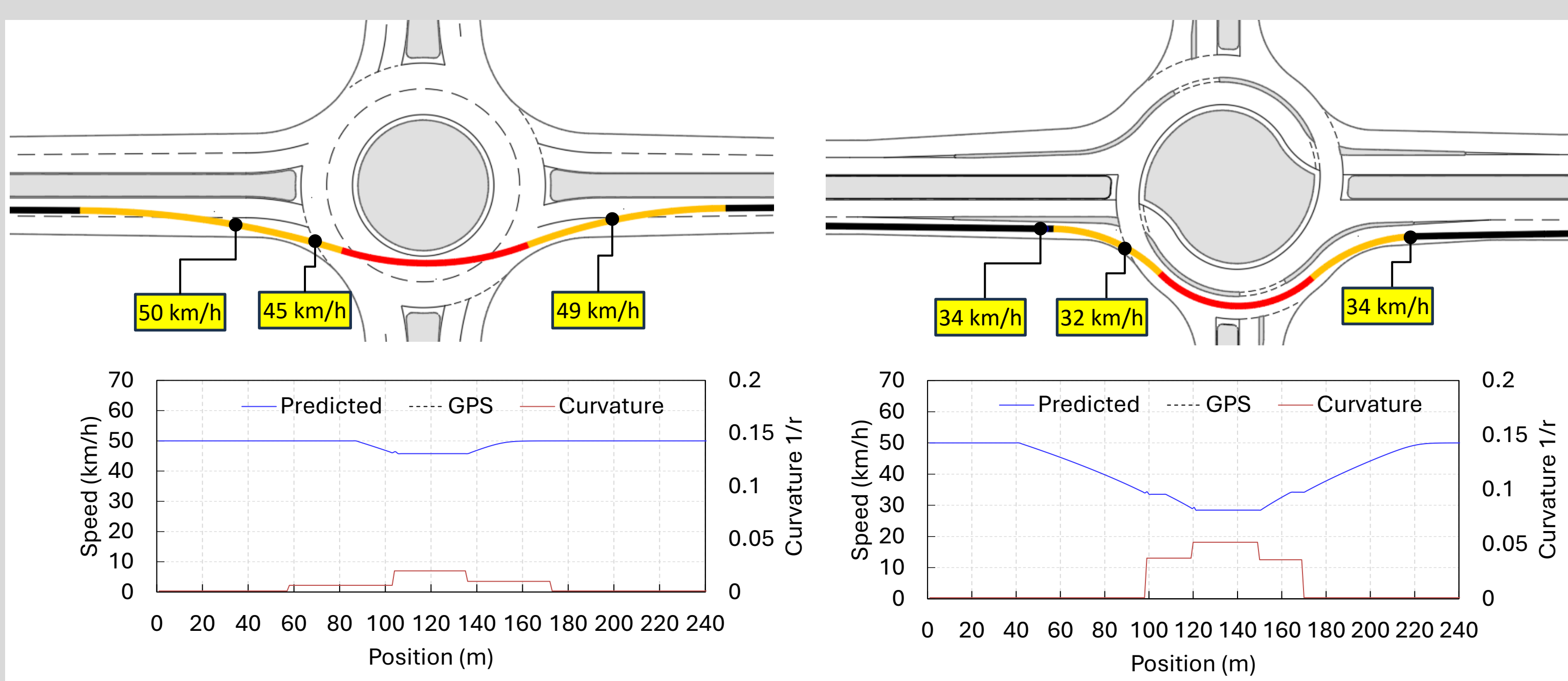
- Speed transitions
  - Constant deceleration  $b$
  - Variable acceleration  $a = a_{max} [1 - (v/v_{max})^\delta]$
  - Deceleration ends at the beginning of the curve, acceleration starts at the end of the curve
- Implementation
  - Start:  $x = 0, v = v_{max}$
  - Calculate deceleration to every point ahead  $b^* = (v_1^2 - v_2^2) / 2d$
  - If  $b^* < b_{max}$  maintain  $v$  or accelerate to  $v_{max}$ , otherwise apply deceleration  $b$
  - Update time, vehicle speed and position (simple cinematic formulas)



Calibrated parameters:  $a_N = 3.2 \text{ m/s}^2$ ,  $b = 0.91 \text{ m/s}^2$ ,  $a_{max} = 1.02 \text{ m/s}^2$ ,  $\delta = 46$

## Sample application

- How effective is a turbo-roundabout to limit speeds at the critical roundabout sections, compared to a two-lane roundabout?
- Assumptions:  $v_{max} = 50 \text{ km/h}$ ; calibrated values from sample driver



## Future developments

- Improve the deceleration model (smooth transition from  $v_{max}$ )
- Validate the model with independent data and different drivers
- Implement the model in an easy-to-use spreadsheet.